# **Online Community Norms**

Name: Date:

# Directions

Read each example below. Explain how you think the norm helps the community reach its goal.

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| **Type of community** | **Norm** | **Goal** | **How does the norm help the online community reach its goal?** |
| **Video sites**  (YouTube,  Vimeo, etc.) | Don't post videos that are mean or inappropriate. | To see or share  cool videos; entertainment;  to learn |  |
| **Online games**  (*Minecraft*, Nickelodeon  games, etc.) | Follow the rules  of the game, and don't cheat or "grief" other players. | To have fun |  |
| **School apps**  (Edmodo, Schoology, Google Classroom, etc.) | Don't post  mean comments or make people feel bad. | To learn |  |